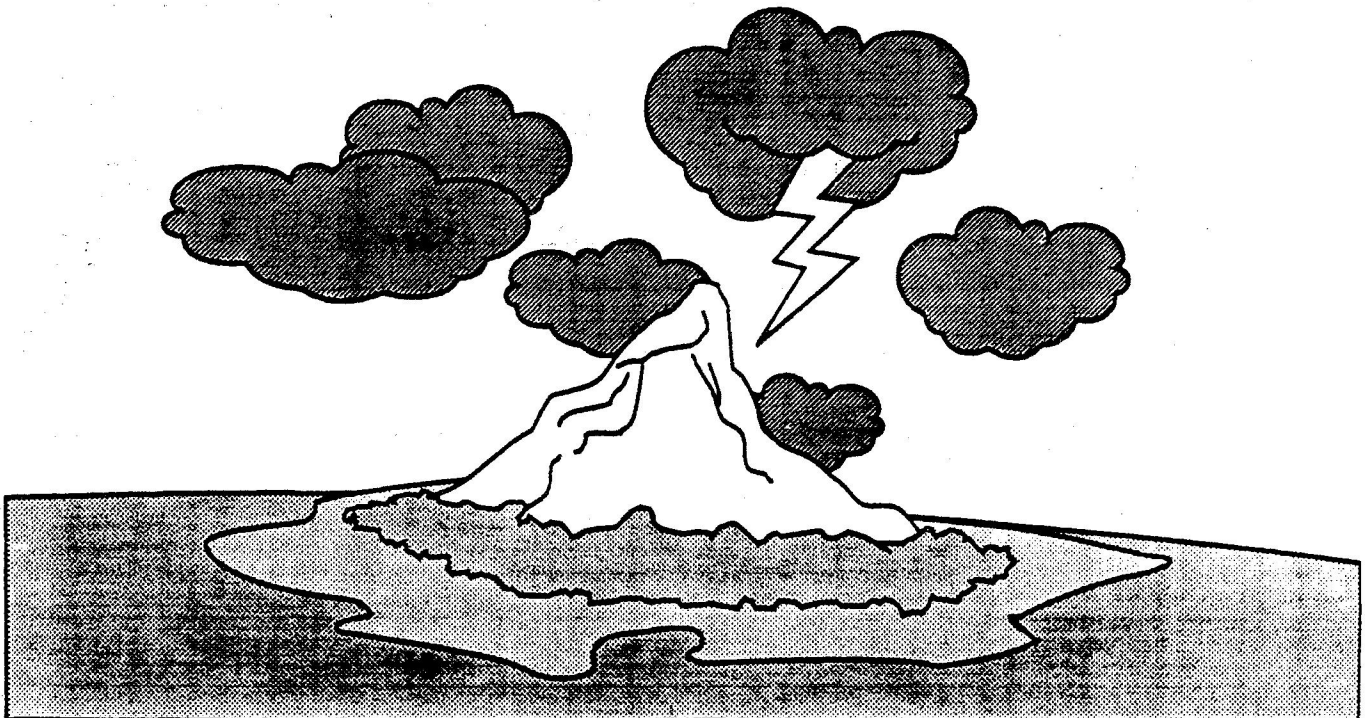


## Creating a Government

**Directions:** Pretend you are shipwrecked on a deserted, uncharted island. With no chance of being rescued, you need to work together as a class to build a community. To do so, follow the guidelines below to create a rulebook for the community. The rulebook must be approved and signed by all members of the class.



### Contents of the Rulebook

**To create the rulebook for your island's government, you must decide:**

- On a name and flag for your island.
- Who in the class will perform the following duties: hunting and gathering food, cooking food, making shelter, exploring the rest of the island, fishing for food, and caring for the ill.
- How your community will determine if someone is guilty of breaking rules.
- What, if any, will be the punishment for those who do not obey rules.
- Any other rules you wish to have for your community.
- How you will make rules in the future and who will make them.

# Timeline of Key Events in the Evolution of Democracy

